

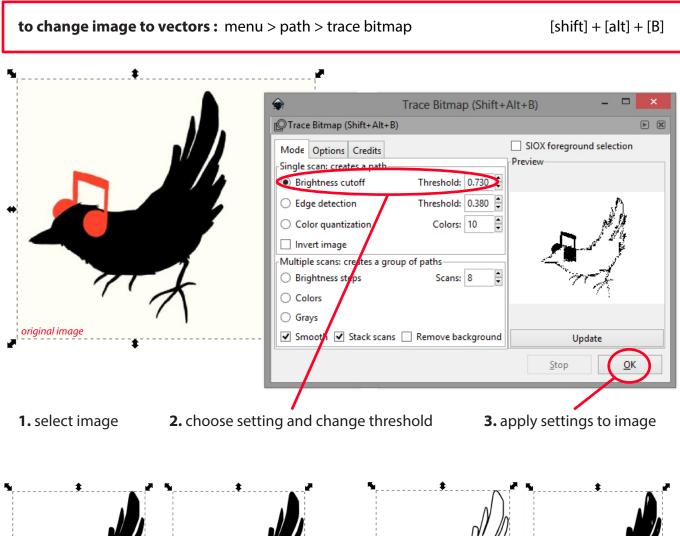
to change the fill or stroke of an object : menu > object > fill and stroke [shift] + [ctrl] + [F]

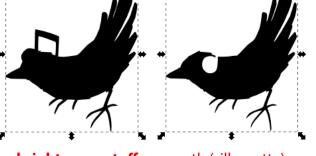
🗣 Fill and Stroke (Shift+Ctrl+F) 😑 🗖 🗙	🗣 Fill and Stroke (Shift+Ctrl+F) 😑 🗖 🗙	🗣 Fill and Stroke (Shift+Ctrl+F) 😑 🔍
Fill and Stroke (Shift+Ctrl+F)	✓ Fill and Stroke (Shift+Ctrl+F)	✓ Fill and Stroke (Shift+Ctrl+F) ▶
Fill Stroke paint Stroke style	Fill Stroke paint Stroke style	Fill Stroke paint Stroke style
× · · · · · · · · · · · · · · · · · · ·	× 🔲 🗆 🖬 🗖 ?	Widtl 0.010
No paint-	Flat color	Join: F F
	RGB HSL CMYK Wheel CMS	Miter limit: 4.00
		Cap:
		Dashes: V 0.00 +
	A 255 -	Start Markers: None 🗸
		Mid Markers: None 🗸
	RGBA: ff0000ff	End Markers: None 🗸
Blur:	Blur:	Blur:
Opacity, %	Opacity, %	Opacity, %
100.0	100.0	100.0 👻

Lasercutting / Vynilcutting : no fill > set stroke in red with a linewidth of 0.01 mm.

Laser engraving (raster) :

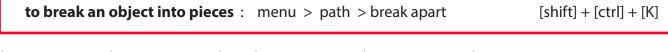
no stoke > set fill on black color.





brightness cutoff: one path (silhouette)

edge detection: two path's (lined drawing)

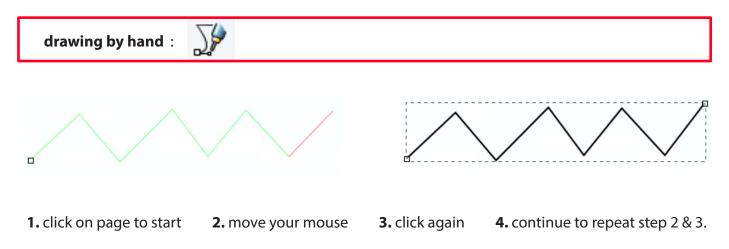




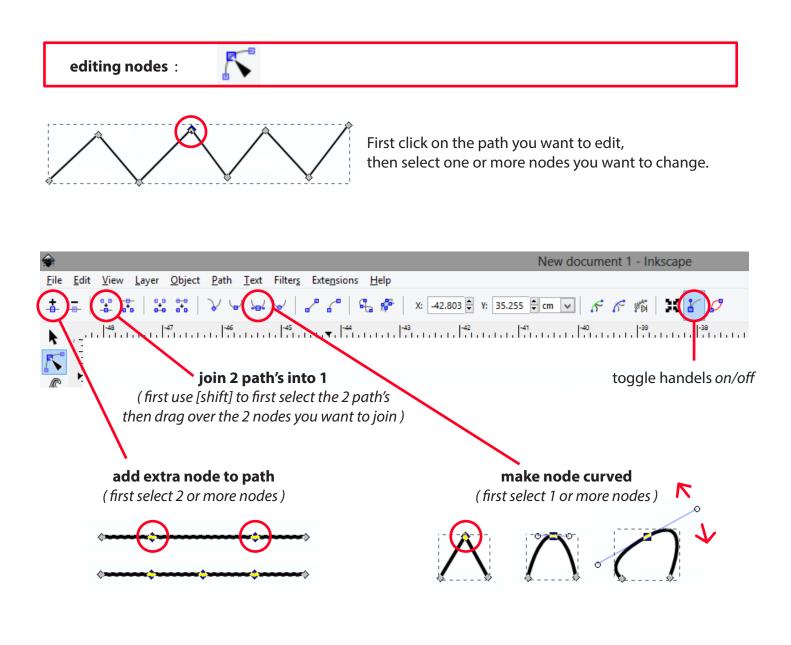
1. select object and choose 'break apart'

2. deselect objects

3. clean up by using select and [delete]



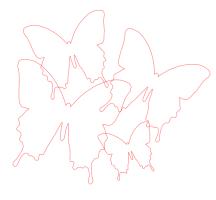
use [backspace] on the keyboard if you want to undo a step.

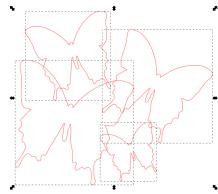


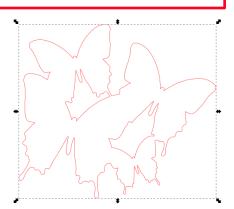
use **dubbelclick** to apply drawing to path.

to join to shapes together :

menu > path > union



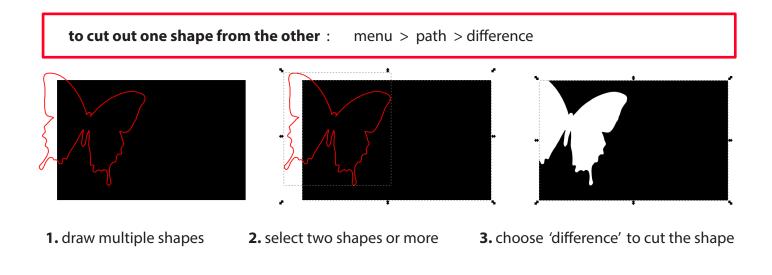




1. draw multiple shapes

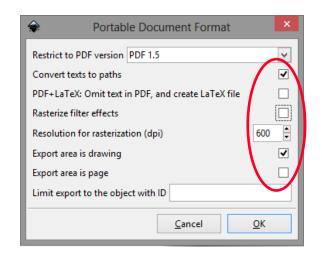
2. select two shapes or more

3. choose 'union' to join all the shapes



saving as PDF : menu > file > save as





[shift] + [ctrl] + [S]