

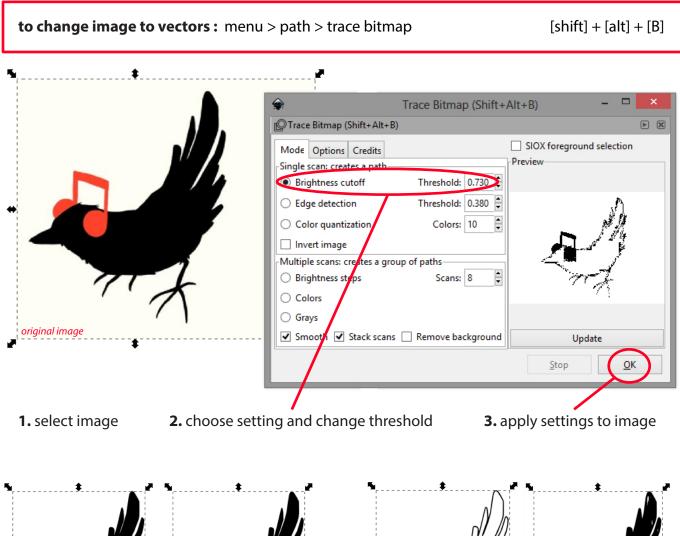
to change the fill or stroke of an object : menu > object > fill and stroke [shift] + [ctrl] + [F]

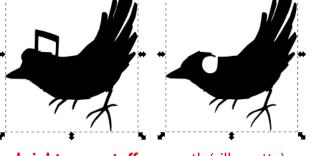
| 🗣 Fill and Stroke (Shift+Ctrl+F) 😑 🗖 🗙 | 🗣 Fill and Stroke (Shift+Ctrl+F) 😑 🗖 🗙 | 🗣 Fill and Stroke (Shift+Ctrl+F) 😑 🔍 |
|---|--|--------------------------------------|
| Fill and Stroke (Shift+Ctrl+F) | ✓ Fill and Stroke (Shift+Ctrl+F) | ✓ Fill and Stroke (Shift+Ctrl+F) ▶ |
| Fill Stroke paint Stroke style | Fill Stroke paint Stroke style | Fill Stroke paint Stroke style |
| × · · · · · · · · · · · · · · · · · · · | × 🔲 🗆 🖬 🗖 ? | Widtl 0.010 |
| No paint- | Flat color | Join: F F |
| | RGB HSL CMYK Wheel CMS | Miter limit: 4.00 |
| | | Cap: |
| | | Dashes: V 0.00 + |
| | A 255 - | Start Markers: None 🗸 |
| | | Mid Markers: None 🗸 |
| | RGBA: ff0000ff | End Markers: None 🗸 |
| Blur: | Blur: | Blur: |
| Opacity, % | Opacity, % | Opacity, % |
| 100.0 | 100.0 | 100.0 👻 |

Lasercutting / Vynilcutting : no fill > set stroke in red with a linewidth of 0.01 mm.

Laser engraving (raster) :

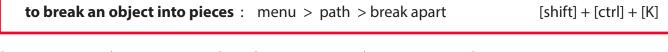
no stoke > set fill on black color.





brightness cutoff: one path (silhouette)

edge detection: two path's (lined drawing)

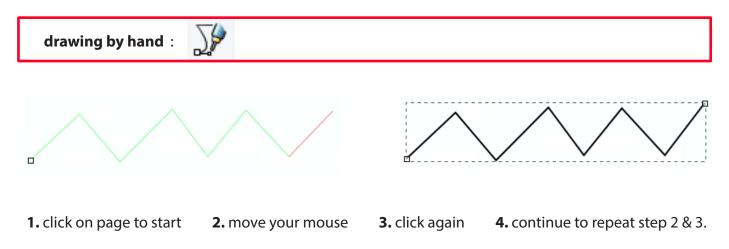




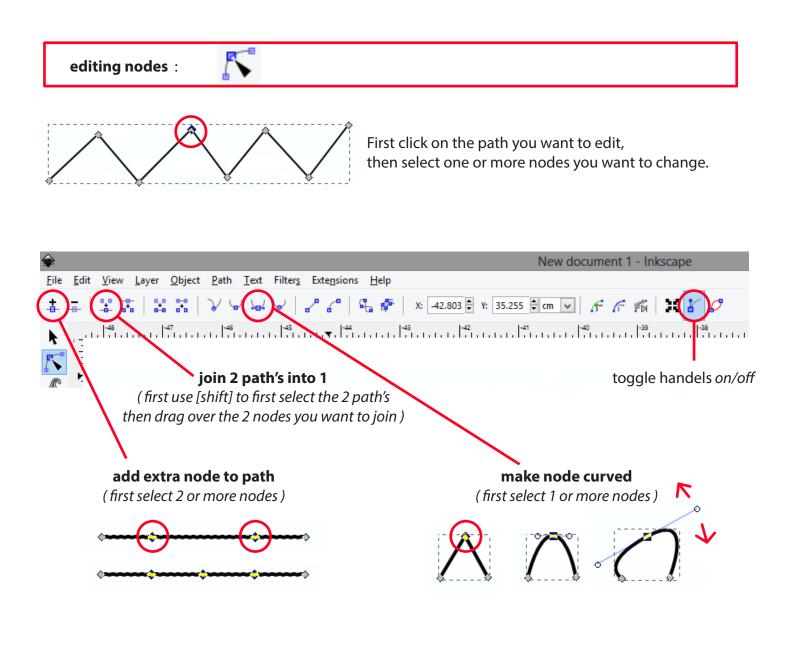
1. select object and choose 'break apart'

2. deselect objects

3. clean up by using select and [delete]



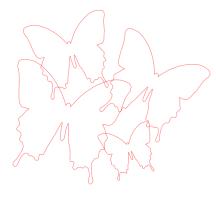
use [backspace] on the keyboard if you want to undo a step.

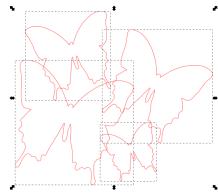


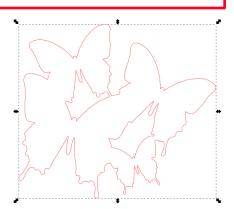
use **dubbelclick** to apply drawing to path.

to join to shapes together :

menu > path > union



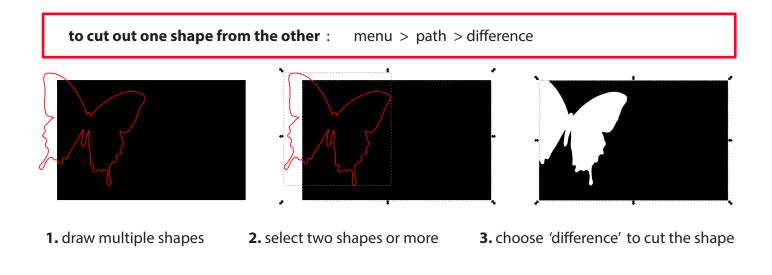




1. draw multiple shapes

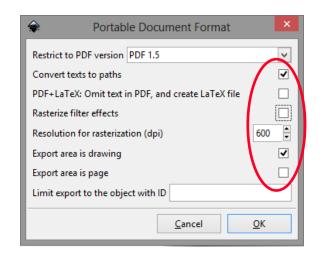
2. select two shapes or more

3. choose 'union' to join all the shapes



| saving as PDF : menu > file > save as |
|---------------------------------------|
|---------------------------------------|





[shift] + [ctrl] + [S]